

Selectmen's Meeting

June 19, 2017

Present: Joan Huestis-Chair, Earl Audet, Leonard Barrett, Tim Howlett, & Matt Lawton

Also Present: Dusty Huestis-DPW, Valerie Bourgeois-Town Clerk, Steve Bourgeois- Lister, Kent Wright & Jenille Smith-Mobilitie.

Meeting was called to order at 6:00 pm by Chair Joan Huestis.

Motion made by Leonard Barrett, seconded by Matt Lawton to accept minutes of the last meeting.
Motion passed.

Steve Bourgeois stated that the Bolduc appeal at the State level was denied and that there is one appeal still pending.

Joan Huestis gave the Treasurer's report as the Treasurer was out of town. Motion made by Joan Huestis, seconded by Earl Audet to accept the Treasurer's report. Motion passed. A tax anticipation loan was signed.

Dusty Huestis gave the road report. Paving bids were opened. Motion made by Leonard Barrett, seconded by Tin Howlett to award the bid to Pike's. Motion passed.

Old Business:

Jenille Smith spoke on possible locations for the mobilitie pole in Town. Negotiations for the pole are still being worked out.

New Business:

It was brought to the boards attention that maybe there should be trash cans in the park. Motion made by Joan Huestis, seconded by Earl Audet to leave as is (bring in- take out policy) Motion passed.

A new "welcome to Bridport" sign was installed this past week.

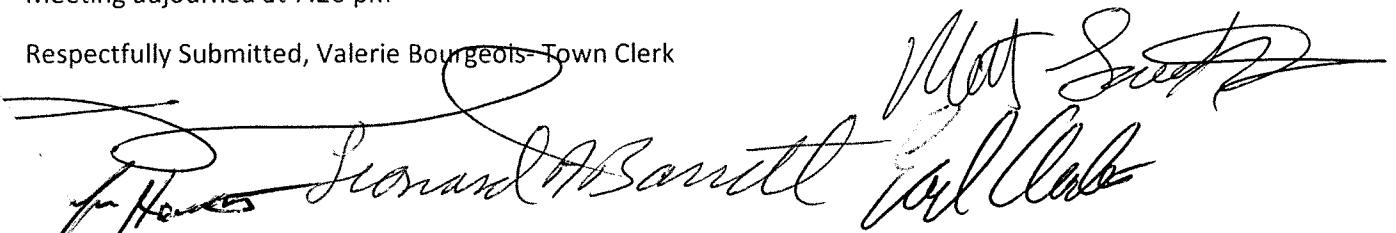
Emergency operation plan was reviewed. Motion made by Leonard Barrett, seconded by Matt Lawton to approve the plan. Motion passed.

Regional planning grant for road work was reviewed. Motion made by Matt Lawton, seconded by Leonard Barrett to approve the grant. Motion passed.

Motion made by Leonard Barrett, seconded by Earl Audet to approve the purchase of a generator (if it meets with Dusty's inspection) Motion passed.

Motion made by Leonard Barrett, seconded by Earl Audet to adjourn the meeting. Motion passed.
Meeting adjourned at 7:20 pm

Respectfully Submitted, Valerie Bourgeois- Town Clerk



Handwritten signatures of Leonard Barrett, Earl Audet, and Matt Lawton.